

Digital Costume Design

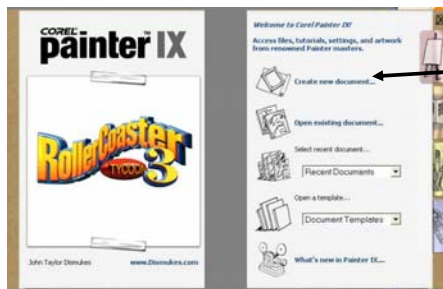
Introduction to *Painter IX* part 1

Drawing Dimensions
Tools, Brushes, Art Materials, Controls
Variants
Erase and Undo



Annie O. Cleveland
Colorado State University
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Opening a new document



Create New Document

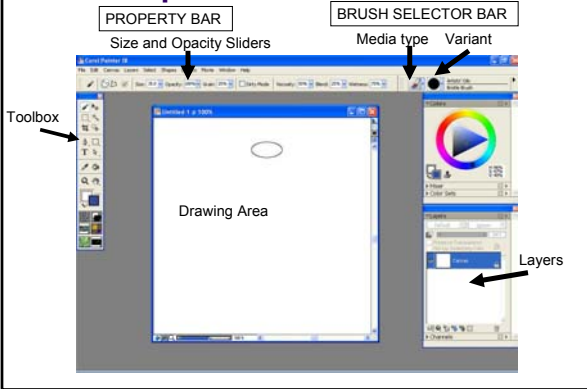
Open a new drawing

- Under WIDTH change “pixels” to “inches”
- Set the width at 5 inches
- Change the HEIGHT to 7 inches
- Then click OK



- Click and drag the lower right hand corner of the drawing window to view the margins of the page.

Desk Top Orientation

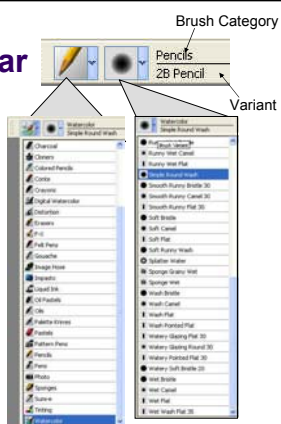


Finding the Palettes

- If any palette or control bar is not open, go to the word WINDOW on the top menu bar, and select the correct bar.
- Close all other windows

Brush Selector Bar

- The BRUSH SELECTOR BAR allows you to select a particular medium as well as variations of one medium.
- Select PENCIL media. Click in the right VARIANT LIST to choose 2B PENCIL.



Drawing

- Use the pencil to sketch a variety of basic shapes.
- Use different VARIANTS for each shape
- *When you are tired of trying to sketch with a tennis ball in your hand, ask for a digitizing pen.*

Digitizing tablet and pen

- The pen is pressure sensitive. The harder you press the darker and thicker your line.
- Hold the pen as upright as possible.
- Tap the pen twice to double click or try the blue button on the shaft.
- The back of the pen is an **eraser**.

Erasing



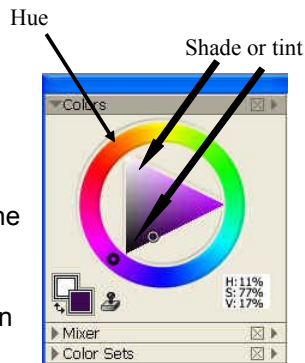
- Use the pen eraser, **OR...**
- Select an ERASER from your BRUSH CATEGORY menu.
- Open the VARIANTS menu to see the variety of erasers.

UNDO

- Erasing can affect other parts of your drawing. If you want to simply remove the last stroke use UNDO.
- Under EDIT on the top menu bar is the UNDO command (**CTL Z**).
- The default Undo can remove up to 32 brush strokes.

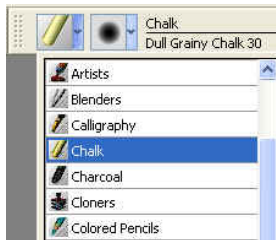
Color

- Drag the small circles to select your color.
- Choose your primary HUE in the outer circle.
- Choose your SHADE or TINT in the inner triangle.

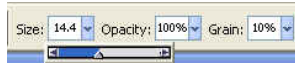


Chalk Media

- Using color and different pencil variants. Try filling in a few of your objects with shading to show 3D shape.
- In the BRUSH SELECTOR select the CHALK
- Explore the different VARIANTS of CHALK



Property Bar



- Continue filling in your shapes with the different chalk variants. Try to get an even flow of color from dark to light.
- Look at the PROPERTY BAR.
 - Move the SIZE slider to control the width of your stroke.
 - Move the OPACITY slider to control the transparency.
 - Move the GRAIN slider to give the chalk more or less texture.

Tool Box



- The TOOL BOX allows you to select a particular operation you want to perform.
- The brush tool allows you to select a drawing medium.



- Use the MAGNIFIER tool to zoom in to your work. **Double click** on the MAGNIFIER BUTTON to return your view to normal
- Use the DROPPER tool to pick up a color from your drawing.
- Use the pan button to move around in your drawing.
- Go on to part 2...WET MEDIA



Saving Your file

- Dry Media can be saved as a JPEG. Wet media needs to be saved as a RIFF file.
